

**Final- Murder Mystery
(3 classes)**

Virtual Synchronous Lesson OR Live Lesson

Focus Questions: How can we analyze and evaluate different sources of evidence to build a strong, evidence supported argument from the perspective of a specific character?

Lesson Objectives	Assessment Strategy(ies)
<p>Content Objective: Drama</p> <p>Students will be able to develop effective physical and vocal traits of characters in an improvised or scripted theatrical work.</p>	<p>Performance Tasks: Students, with their group, perform and improvise as a given character.</p> <p>Criteria:</p> <ul style="list-style-type: none"> - Designs a costume for character - Shows physicality of the character - Develops vocal characteristics - All characteristics are based on the character description and evidence and help tell the story <p>Documentation: See rubric (Appendix H)</p>
<p>Content Integration Objective: Social Studies</p> <p>Students will be able to analyze the purpose and point of view of each source.</p> <p>Students will be able to evaluate the credibility, accuracy, and relevance of each source.</p>	<p>Performance Tasks: In groups, students must analyze evidence from various sources to evaluate credibility and piece together the story of what happened.</p> <p>Criteria:</p> <ul style="list-style-type: none"> - Completed worksheet <p>Documentation: See rubric (Appendix H)</p>
<p>Language-Based Objective:</p> <p>Students will be able to argue, in a written or verbal statement, their conclusions using valid reasoning and evidence.</p>	<p>Performance Tasks: Students will write an accusation statement.</p> <p>Criteria:</p> <ul style="list-style-type: none"> -Makes a claim about: who they think is the culprit and why they think that is true. - Explains their point of view. - Uses at least 2 pieces of evidence to support their claim. <p>Documentation: See rubric (Appendix H)</p>

Related Standards:

Develop and refine artistic techniques and work for presentation. (5-6.T.P.05)

Convey meaning through the presentation of artistic work. (5-6.T.P.06)

Standards for History and Social Science Practice, Pre-K–12

4. Analyze the purpose and point of view of each source; distinguish opinion from fact.
5. Evaluate the credibility, accuracy, and relevance of each source.
6. Argue or explain conclusions, using valid reasoning and evidence.

Prior Knowledge:

- Intro to costume design
- Characteristics / character building
- Finding and using evidence to support a claim (Social Studies Class)
- In class prior to the start of this, students are instructed on how the MM works and what team they are on. They are also given time to get to know their character and plan costumes with their group. [This is the instructional powerpoint.](#)

Vocabulary: character, characteristic, evidence, claim

Modifications Relevant to the Lesson:

- If students need help navigating interview conversations, hand out [this document with starter questions.](#)
- Students work in groups rather than tackling characters alone to combat performance anxiety as well as assist with comprehension.

ELLs

- To Do list and instructions posted in Spanish
- Students may write all answers in Spanish

Reading/Writing

- All instructions on LMS are posted with an audio to read them out loud.
- Instructions are chunked.
- Option to give Accusation Statement orally.

Materials Needed:

- <https://calliellwellyn.wixsite.com/carnivalmystery>
- *prior to the start of this class, teacher must put students into groups and give students time to learn about their character and plan costumes.*
- Virtual: students need school computer and to be logged into LMS, teacher needs password sheet handy
- Live: printed materials placed in separate envelopes (Appendix A-G), printed rubrics (Appendix H) OR students need computers if you want to use website.

Procedures Day 1 (55 Minutes)

- I. Set Up (5 minutes)
 - a. Give students 5 minutes to meet with their team (live or breakout rooms), change into costumes if they want to.
 - b. Tell students they need to have one person introduce their character to the group *in character* with either the pre-written monologue or an improvised one based on the pre-written information.

- c. Answer Question 2
- II. Introductions (10 minutes)
 - a. Teacher introduces all of the rules and conventions of the game.
 - b. Teacher reads out the introduction of the scenario
 - c. Each team introduces their character to the group
 - d. Teacher posts carnival map on the virtual or live board.
- III. Round 1 (20 minutes)
 - a. Teacher reads scenario 1 information
 - b. Teacher gives/sends out scenario 1 new information to each team
 - c. Interviews/evidence investigation time
 - i. Each team gets 2 rounds of interviews/evidence
- IV. Round 2 (20 minutes)
 - a. Teacher reads scenario 2 information
 - b. Teacher gives/sends out scenario 1 new information to each team
 - c. Interviews/evidence investigation time
 - i. Each team gets 2 rounds of interviews/evidence

Procedures Day 2 (55 Minutes)

- I. Set Up (5 minutes)
 - a. Give students 5 minutes to meet with their team (live or breakout rooms), change into costumes.
 - b. Answer Question 3
- II. Round 3 (20 minutes)
 - a. Teacher reads scenario 1 information
 - b. Teacher gives/sends out scenario 1 new information to each team
 - c. Interviews/evidence investigation time
 - i. Each team gets 2 rounds of interviews/evidence
- III. Round 4 (20 minutes)
 - a. Teacher reads scenario 2 information
 - b. Teacher gives/sends out scenario 1 new information to each team
 - c. Interviews/evidence investigation time
 - i. Each team gets 2 rounds of interviews/evidence
- IV. Accusations (10 minutes)
 - a. Teacher explains the accusation statement.
 - b. Teams use remaining time to plan and write their accusation statements.

Procedures Day 3 (55 Minutes)

- I. Set Up/ Finish Accusation Statements (10 minutes)
 - a. Give students 5 minutes to meet with their team (live or breakout rooms), change into costumes.
 - b. Teams plan and write their accusation statements.
- II. Accusations (35 minutes)
 - a. Teacher and group review scenario and any remaining questions.
 - b. Each student presents their written or spoken accusation statement.

- III. The Reveal (5 minutes)
 - a. Teacher Emails reveal statement to the culprit
 - b. Culprit team silently chooses one person to read the killer monologue
 - c. Monologue reveals to whole group who the culprit is.
- IV. Reflections (5 minutes)

APPENDIX A

Setting and Plot:

At the Delta Nu Charity Carnival in Florida. Florence Flannagan, 22 year old college Senior was attending a carnival with her grandmother, Franny Flannagan. Florence helped set up the Carnival this morning with the rest of the staff, but then left to spend the day at the beach with her grandmother. They arrived at the carnival around 4:00pm. She and Franny played Balloon Darts, got fried dough from the snack stand, and rode the Ferris Wheel. Florence volunteered in the dunk tank for from 5pm-6pm. After her dunk tank shift, she told her grandmother she had to go to the bathroom to change and left her by the Ring Toss station. Florence was reported missing by her grandmother at 6:30pm and found dead in the fun house at 7:00pm.

APPENDIX B

How to Play

Map of Carnival (revealed in round 1)

Nurse's Log (revealed in round 2)

Everyone's Bags (revealed in round 3)

Zev Zhang's voicemail (revealed in round 4)

Round 1:

- ◆ Everyone introduces themselves with their given information.
- ◆ Hand out the carnival map.
- ◆ Keep your SECRETS, secret!
- ◆ Two sections of mingling, 2 minutes each.
 - Each mingle can be with one other team or with one piece of evidence.

Round 2

- ◆ Hand out Nurse's log.
- ◆ Reveal this new information:
 - Florence's bag has been located from the Fun House. We had to clean everything off because it was sticky. This is what was inside:
 - In memoriam for her grandfather
 - ***Pause for written dialogue from characters.***
 - Pay Stub from "Pretzel Palace"
 - Membership citation from the Delta Nus
 - Slip of paper that says:
 - "You owe Hank. You owe ME! Pay it back!!!"
- ◆ Keep your SECRETS, secret!
- ◆ Two sections of mingling, 2 minutes each.
 - Each mingle can be with one other team or with one piece of evidence.

Round 3

- ◆ Reveal this new information:
 - Security needs to see everyone's bags. This is what was found in each bag:
 - Alex: chef's knife, hair elastics, hair net, gloves, apron
 - Betty: darts, sunscreen, old schedule
 - Carlos: food, stuffed animal, blanket, melatonin, baseball bat
 - Devan: tools, half eaten sandwich, photo of revere beach, Senior Living talent show program

- Emma: work schedule, hairbrush
 - Franny: Bingo stubs, Senior Living talent show program, unidentified pills, bag of 800+ tickets labeled “ZZ”
- Anyone can look in any bag at any time.
- ◆ Keep your SECRETS, secret!
- ◆ Two sections of mingling, 2 minutes each.
 - Each mingle can be with one other team or with one piece of evidence.

Round 4

- ◆ Reveal this new information:
 - “We have managed to get a hold of Zev Zhang on the phone in the hospital. We will play his testimony for you all now.”
 - Play the recording.”
- ◆ Give 2 minutes for bag searching.
- ◆ Keep your SECRETS, secret!
- ◆ Two sections of mingling, 2 minutes each.
 - Each mingle can be with one other team or with one piece of evidence.

Round 5

- ◆ Everyone gives a final statement of why they are innocent.
- ◆ Teams fill out card for who they think did it, why they did it, and how they did it.
- ◆ Teams read them out loud after they’ve been read and documented by the host.
- ◆ Killer reveals themselves with the Killer Speech.

APPENDIX C

The Victim & Suspects:

Florence Flannagan

Florence is a 22-year-old senior at Florida State. She is president of her sorority-Delta Nu and is beloved by all of her sisters. She spends most of her time volunteering around the city and surfing on the beach. On top of this, she works at a local pretzel shop for fun. Honestly though, it hasn't been much fun for her anymore since it takes up tons of time. She barely works one shift a week there now. Her family lives back up in Boston.

She was attending a charity event hosted by her very own sorority- the first Annual Delta Nu Charity Carnival. It was such a great idea by her best friend Betty. When Betty came to her with the idea, she called Devan's Carnival, one she remembered attending as a kid and was lucky enough to find he now travels nationally. It was such an exciting day, and her grandmother, Franny, even flew in for the special weekend.

The morning of this horrible day, Florence left her grandmother at her apartment and went to the Carnival ground to help set up all the booths at precisely 12pm (noon). All the volunteers and carnival workers were already there. This included some of her sorority sisters (Betty, Veronica, Manuela, and Lydia), some other students who needed volunteer hours (Terry, Katie, Richy, Stephen, and Philip), and some of the carnival workers, (Devan and Stephen). At 1pm Florence said goodbye to everyone and spent some time with her grandmother at the beach. This was her grandmother's favorite part of Florida!

Florence and Franny Flannagan arrived at the carnival at 4pm. She was called in missing at 6:30pm and found dead in the Fun House at 7:00pm.

After that, all we know is what the suspects and witnesses tell us.

You are all our key suspects, and I suggest you start talking if you want to look innocent. We aren't leaving here until we discover who the killer is.

Alexandra Adams:

Given (Use this information to introduce yourself to everyone):

You are a 17 year old attending the carnival by herself. You're in cooking club, because you LOVE to cook, although you haven't moved your way up from vegetable chopper yet. You work at a food shop at the mall as a steppingstone to fulfilling your dream as a chef... and to earn money. You need money. You have your first college interview on Friday for culinary school. It is your dream school.

You got out of work at 4, went to cooking club until 5, and arrived at the carnival around 5:30 and spent practically the whole time at the ring toss booth. You and Stephen got along so well!

Secret Information (keep this information secret as long as you can, but never directly lie about it):

You work at The Pretzel shop at the mall with Florence. You covered Florence's 11-4 shift so that Florence could spend all day with her grandmother at the beach and carnival. You *always* covers Florence's shifts. You went to the carnival in hopes to run into Florence to ask her to cover her Friday 4-9 shift.

Round 2, New Information about YOU. Reveal this at your own discretion.

You sat at the ring toss booth because it was close to the dunk tank. It was Florence's session at the dunk tank, so you wanted to catch her the moment she walked away to ask her to cover your Friday shift. You hope no one thought you were suspicious sitting there.

Round 3, New Information About YOU. Reveal this at your own discretion.

A little after 6pm, you caught Florence while she was on her way to the bathroom. Florence said no to covering the shift because she had plans for a sorority event that night. You were really mad about Florence saying no, so you ran into the Fun House to cry alone. You didn't want anyone to see you crying!

Round 4, New Information About YOU. Reveal this at your own discretion.

While in the Fun House, you called the Pretzel Palace and quit; you just can't handle that kind of pressure or working with those terrible people anymore, and you NEED to be able to go to that culinary school interview on Friday.

You don't want anyone to know you quit though; your mom would be SO mad at you if she found out; you need this money to go to school. How will you pay for school now? You heard someone come into the Fun House and yell "Fun House is CLOSED! Get out NOW!" so you ran and sat back at the ring toss booth with the new worker, Terry.

Betty Bellingham:

Given (Use this information to introduce yourself to everyone):

You are a 22-year-old senior at Florida State. You are Florence's BEST friend. You have been BFFs since high school. You knew nanny Franny was in town, so you planned the volunteer schedule perfectly so that Florence could volunteer but spend the most amount of time with Franny. You are also the Carnival coordinator. You could not be sadder to lose your best friend at an event that you personally planned... maybe if you just hadn't planned the event, she would... you can't bear to think about it.

Secret Information (keep this information secret as long as you can, but never directly lie about it):

You had been dreaming of being president of the Delta Nu Sorority since you were a little girl. Your mother was the president of her Delta Nu Chapter when she was in college at Florida State, and as a legacy you wanted to follow in your mother's footsteps. HOWEVER, your own best friend, Florence, decided to run at last minute and beat you, leaving you to take the only open position left: Membership, Volunteer, and Charity Manager.

When adding Emma to the schedule at 5pm, you switched your 6-7 shift from working at the Fun House to working at the Balloon Darts booth.

Round 2, New Information About YOU. Reveal this at your own discretion.

When the **in memoriam** is revealed, please say the following out loud:

"Wait, Nanny Franny, did something happen to Grandpa Finneus?"

Before the round of questioning begins, remind everyone that you have the volunteer and worker schedule, because you made it, duh. If anyone wants to see it, they can have it. Tell everyone that the Work Schedule is under your profile as "Carnival Document" and the password is: yesbettycan.

Also, this bit is just for you. You got in a fight with Florence this morning during set up about the schedule. Florence was only scheduled for ONE volunteer session, and she is literally the *president* of the sorority. That does NOT look good on her. You had to give her a membership citation. Florence should have spent the day at the event, with Nanny Franny if she wanted, since Florence wanted to be president SO badly, but she decided to go to the beach. Citation.

Round 3, New Information About YOU. Reveal this at your own discretion.

You saw Florence go to the Nurse's station a little after 6pm. Poor girl, the dunk tank really got to her head. Shortly after that, a little boy came whizzing by with Terry WHO SHOULD HAVE BEEN AT HER POST (why wasn't she there, why was Carlos getting her away from her post?) and he almost puked on you. Gross. Emma came running by too, clearly having left the Fun House wide open and not

being watched. And to think, you were so kind to Emma when she was crying in the nurse's station at 5pm... you even let her volunteer!

Round 4, New Information About YOU. Reveal this at your own discretion.

You noticed that the Ferris Wheel was shut down for a little bit after 6pm. This was NOT on the schedule you made. You went to go give him a piece of your mind, but by the time you got over to the wheel it was back on again.

Betty is the murderer.

Carlos Cahill:

Given (Use this information to introduce yourself to everyone):

wearing a shirt covered in red liquid You are a 10-year-old boy at the carnival. Baseball is your favorite sport. You're the best on your team, ask anyone. Before coming here today your dad took you to baseball practice. You were given \$100 to spend at the carnival so long as you used at least \$40 of it at the dunk tank. You sunk Florence in the dunk tank so many times, you kind of feel bad about it...
stomach growls, please rub your stomach here. At the time of the murder, you were at the snack stand trying to convince the snack stand operator, Philip, to give you free cotton candy. Your mom should be here any second to pick you up.

Secret Information (keep this information secret as long as you can, but never directly lie about it):

You saw Florence talking to Alexandra by the bathroom. When Florence went into the bathroom, Alexandra went into the Fun House crying.

Your parents just recently got divorced. Last night you slept at your dad's house and tonight you will be at your mom's house. However, your mom won't be out of work until 5pm, so your cousin Emma offered to take you to the carnival with her today. Although, she's not really watching you at all. She gave you the money and told you to spend at least \$40 of it on the dunk tank. You spent the rest of the money on snacks. Especially cherry slushies. You ate so many snacks today that you got sick, that's why your shirt looks like that. It is puke. But that's too embarrassing to share.

Round 2, New Information About YOU. Reveal this at your own discretion.

You listened to your cousin Emma talk about how much she hates Florence all the time for prohibiting her from being in the Delta Nus. You told Emma not to cheat, but she did it anyways.

Emma is your FAVORITE cousin. You would do anything for her. In fact, you are the one who stole the math test for her to cheat off of. You still feel really bad about it and wants to make it up to Emma. You feel like Emma getting kicked out of the Delta Nus is your fault. You set out with a mission to dunk Florence as many times as you could for payback. You didn't think she would actualllly die if she got dunked too many times...

Round 3, New Information About YOU. Reveal this at your own discretion.

You threw up so much that Terry had to take you to the nurse. You saw Florence in the Nurse's office for a little bit. She yelled at you for dunking her so many times. You felt bad about giving her such a headache. You put some of the medication your mom left in your backpack into her water to try and make her feel better. All medicine is the same, right?

Round 4, New Information About YOU. Reveal this at your own discretion.

You sunk Florence so many times that the nurse got called over at the end of her shift to check in on her. You heard the nurse say to meet her at the nurse's station when she was done changing. Before that, some old lady, you guess Franny Flannagan, yelled at you for dunking Florence so many times. She shoved that kid so hard his shoulder fell out earlier though... so she almost scared you away. She got sent away by security though, so you kept throwing.

Devan da Costa:

Given (Use this information to introduce yourself to everyone):

please do not speak in a southern accent You are 49 years old and are a Ferris wheel operator. Since you were 23 you have been working and running this carnival operation, making sure you and only you operate this here Ferris wheel. You aren't really a fan of Sorority's, but for charity you were happy to lend your Ferris Wheel and services. It's been a long, break-less day.

Secret Information (keep this information secret as long as you can, but never directly lie about it):

You are originally from Boston, and you visit there from time to time because your father still lives there. Devan has a father, Hank, who lives in the same senior living home as Franny. They play Bingo together often, and Hank often lends her money to play. Franny owes your dad thousands of dollars.

You know that Finneus Flannagan died a few months ago. You're trying to figure out if Franny or Florence was left the millions he left behind. You don't want people to know you know this though... they may think you were out to get the millions by any means necessary...

Because you want your dad to get his money back, when Franny and Florence were riding the Ferris Wheel, you slipped a piece of paper into their bag that says "You owe Hank. You owe ME! Pay it back!!!" That should scare those rich people into paying your dad what they owe!

A little after 6pm he shut down the Ferris Wheel for about 20, 25 minutes. He sat behind the Fun House and ate some food before heading back and turning it back on. This turned out to be a great hiding spot, since it soon got shut down for a little bit too. Little did he know what was going on in there! He did this because those sorority girls didn't even schedule him one break, so he gave himself his own. He wasn't sure if he was supposed to draw the complaint about Betty or Florence though... Betty seemed to be running everything, but Florence was the President of the club? Who knows!

Round 2, New Information About YOU. Reveal this at your own discretion.

You saw Franny and Florence fighting on the Ferris Wheel and when they got off. You heard them talking about money, as they should be! You heard Franny call her an "ungrateful, spoiled brat" and Florence called her a "greedy old lady who needs to take care of herself." You saw Florence give her grandmother a piece of paper and then walk away.

Round 3, New Information About YOU. Reveal this at your own discretion.

A little after 5pm, Franny walked by and you admit to getting into an argument with her. You kindly asked that she give you \$1000 of what she owes your father by the end of the Carnival, as your dad needs the money to make his rent

payment. Franny screamed at you and walked away, heading towards the Rubber Duck pond.

Round 4, New Information About YOU. Reveal this at your own discretion.

Franny came and found you around 6:10 behind the Ferris Wheel. You got in another small fight, but at least this time you walked out with a check for \$300, so long as you promised to cash it in tomorrow. Then you went back and kept the wheel turning. \$300 is a start.

Emma Eckles:

Given (Use this information to introduce yourself to everyone):

You are a 19-year-old student at Florida State. You are a theatre major, specifically you are studying stage management. Why? Because you love DRAMA and ORGANIZATION. You never forget a thing and never lose a thing. You were attending the carnival with a group of friends, but you lost them in the crowd. This was around 4:45. Since you couldn't find them, you wanted to find Florence to ask if you could volunteer for the event but bumped into Betty. Betty informed you that she was in charge of this event and volunteers and adjusted the schedule so you could volunteer.

Secret Information (keep this information secret as long as you can, but never directly lie about it):

You went through the recruitment process to be part of the Delta Nu Sorority. You and Betty really clicked and became friends, but halfway through the process you were personally denied by Florence because Florence caught you cheating on their math midterm exam. She should have known how hard that test was- she was a senior in a first-year math class after all. Betty should have been president, she's way nicer and way better at organizing- do you see this event?

Round 2, New Information About YOU. Reveal this at your own discretion.

You gave Carlos \$100 for a few reasons:

1. He's annoying, and you want him to leave you alone.
2. You wanted to give as much money as you can to this carnival, to show the Delta Nus that you are dedicated and would be a good member.
3. Carlos is good at baseball. The Dunk Tank matches every \$4 hit with another \$4 donation to charity. In spending at least \$40 at the Dunk Tank, you knew Carlos would hit every time and lots of money would get donated.

You are lying a little bit about how you bumped into Betty. You did bump into Betty, but she found you crying in the Nurse's station because your friends ditched you. Those girls are all SO mean, except Betty. She has always been so kind to you.

After seeing the nurse, you went with Betty to the volunteer station where she made changes to the schedule. Betty called in Veronica to see if she still wanted to leave early, and she did. You took over her portions of the schedule. Betty made edits to the schedule and printed out one new copy for you. You still have this schedule! It is in your bag. At the end of this round, please ask the Host to give you your bag.

Round 3, New Information About YOU. Reveal this at your own discretion.

You got a call from the Nurse at 6:12pm to go and check on Carlos. You shut down the Fun House and called Carlos' mom to come get him. You didn't think it was that big of a deal- Devan had shut down the Ferris wheel just a few minutes before. You was even back at your post by 6:22pm. You do not want anyone to know that you left... you'll look suspicious!!! Luckily, you didn't see anyone on your way to the nurse's station- Ski Ball was super backed up, Rubber Ducks were flying everywhere, and Balloon darts seemed to also be on a break.

Round 4, New Information About YOU. Reveal this at your own discretion.

You saw Devan spying on Franny and Florence all night. Every time you saw him, he seemed to be following them or eyeing them. You heard him muttering "I'll get it back, I'll get you back" under his breath at least once. He is so sketchy. When he shut down the Ferris Wheel... well, let's just say you know who your number one suspect is. He was literally the closest to the Fun House while you were gone.

Franny Flannagan:

Given (Use this information to introduce yourself to everyone):

You are 77 years old. You flew in from Boston, to spend time with your granddaughter, Florence. You enjoy bingo, shuffleboard, and mahjong. You were attending the carnival with Florence. Things were going so well... Florence finished her Dunk Tank shift at 6pm and seemed a little dazed, saying she had to change and deal with something before coming back. She went to the bathroom and left you by the ring toss, but never returned. You called her three times, to no avail, so you called security. This is the saddest day of your life.

Secret Information (keep this information secret as long as you can, but never directly lie about it):

You have a huge gambling problem; you play too much Bingo at your Senior Living Center, but never win. You asked Florence to fly you down to Florida to spend time with her, but you were really going to ask her for a ton of money to pay off the gambling debt. After you both got off the Ferris Wheel, right before Florence's Dunk Tank shift, you asked Florence for \$5000. The two of you got in a fight about the money. Florence gave you a check for \$300, yelled at you, and told her get yourself a flight home. You think this girl would be grateful that her grandfather left her millions of dollars; he left you nothing!!!

Also, while watching the dunk tank, a teenage boy came over bragging about how he has over 800 tickets. While he winded up to throw the ball at the tank, you "fell" into him and he got sent to the nurse. When he wasn't looking, you stole his tickets. What? You need to trade them in for money.

Round 2, New Information About YOU. Reveal this at your own discretion.

You watched the first 10 minutes of Florence at the dunk tank. After you pushed that teenage boy and got those tickets, you had to yell at some power throwing little boy for sinking your granddaughter too much. Florence then "kindly" asked you to take a walk. You were just trying to help her! Florence was going to hit her head and get hurt if she got dunked too many times! And look what happened...

In round two, someone will ask you:

"Wait, Nanny Franny, did something happen to Grandpa Finneus?"

Please respond with the following information:

"My dear Finneus, Florence's grandfather passed away 6 months ago. That was the last time that she was home. I'm surprised she didn't tell you."

Round 3, New Information About YOU. Reveal this at your own discretion.

The Senior Living Talent Show Program from your purse and Hank's bag are discovered this round. People may start to ask you about your husband's real estate business and the money made from it. You **MUST** tell them that Florence

is the one who inherited all the money from him, not you. You didn't get a single penny from him.

While Florence was in the dunk tank, you wandered the carnival to see if there was a Bingo booth or some other way to win money as quick as possible. You ran into Devan, who you knew as your friend Hank's son. He yelled at you for taking money from his dad. He demanded at least \$1000 by the end of the carnival, or he would call the police on you for not repaying her debt. If only he knew that's what you were trying to do! If only Florence would be more helpful...

After telling him off for being RUDE, you saw Betty working at the Ski Ball station. You talked to her and tried to earn some money from the game. You won 50 tickets playing the game and told Betty all about the crazy little boy hurting poor Florence and how Florence would for sure need some medical attention after the dunking. After chatting with Betty, you tried the Rubber Ducks Game, but got sent away for being too aggressive. You NEEDED that green money duck!!!

You spent the rest of your time in the Fun House- you love those silly Mirrors and managed to find the winning exit! Sliding down that slide was worth the 25 tickets! You then headed back to the dunk tank for the end of Florence's shift at 6pm.

Round 4, New Information About YOU. Reveal this at your own discretion.

You cashed the check at a nearby ATM machine and then wrote a new one out to Devan. You went to the Ferris wheel while Florence was in the bathroom, but it was shut down. You caught Devan lurking behind the Fun House. You gave him a check for \$200, and he seemed satisfied but ran away rather quickly, making you swear not to tell anyone he had shut down the wheel.

APPENDIX D

Evidence and Witnesses:

Open Evidence (May Be Accessed at All Times)

- Map of Carnival

Evidence

- Carnival Rules
- Mystery Paper #1 (Piece of paper Florence gave to Franny)
- Mystery Paper #2 (Pretzel Shop Work Shift Request Form)
- Volunteer Schedule

Witness Testimonies

- Philip, the Math Failer
- Emma's Friend's
- Stephen the Carnie
- Terry the Volunteer
- Veronica the Sorority Volunteer

Map of Carnival (revealed in round 1)

Nurse's Log (revealed in round 2)

Everyone's Bags (revealed in round 3)

Zev Zhang's voicemail (revealed in round 4)

Carnival Rules

If there is no attendant by the ride, game, or feature that you want to use, you may NOT use it. You must wait for a carnival attendant or volunteer to come over, set everything up, and except your payment. If you see any booth or ride unattended, please call Betty Bellingham at 555-555-5555.

Balloon Darts:

\$3 for 2 darts, \$5 for 5 darts, \$7 for 7 darts.

Win tickets for select color of balloons popped:

Red = 1 ticket

Yellow = 5 tickets

Green = 10 tickets

Blue = 25 tickets

Purple = 50 tickets

Dunk Tank:

\$4 to play. If you sink the swimmer, you win 5 tickets and Delta Nu matches your \$4 as a contribution to the charity.

Ferris Wheel:

\$5 a ride. You must wait in line. No bags are allowed on the ride. Please leave your bag on the shelves next to the operating stand.

No tickets can be earned here. Just good ole fun.

Fun House:

\$3 per person. Only 10 people can be in at a time. Make your way through the mirrors and find an exit. Depending on which exit you find, is how many tickets you earn:

Back Door, first floor: 2 tickets

Front Door, first floor: 5 tickets

Front Door and stairs: 10 tickets

Slide exit: 25 tickets

Ring Toss:

\$3 for 1 ring, \$5 for 3 rings.

If your ring lands on...

Bronze... you get 5 tickets.

Silver... you get 25 tickets.

Gold... you get 50 tickets.

Rubber Duck Pond:

Costs \$2 to flip a duck. There is a winner almost every time!

Blue bottoms earn a free turn.

Purple bottoms earn 5 tickets.

Yellow bottoms earn 10 tickets, or \$3.

Red bottoms earn 50 tickets, or \$10

Green bottoms earn 100 tickets or \$50.

Ski Ball:

\$3 for 3 balls, \$5 for 8 balls.

Typical Ski Ball Rules.

Tickets can be traded in for prizes at the prize booth at the entrance.

Devan's Carnival
Hosted by the
Florida State Delta Nu Sisters

Rules
of Play

Main Rules:

- If there is no attendant by the ride, game, or feature that you want to use, you may NOT use it
- You must wait for a carnival attendant or volunteer to come over, set everything up, and accept your payment.
- If you see any booth or ride unattended, please call Devan da Costa at 555-555-5555.

Tickets can be traded in for prizes at the prize booth at the entrance.

Rules of the Games:

Dunk Tank:

\$4 to play.

If you sink the swimmer, you win 5 tickets and...

Delta Nu matches your \$4 as a contribution to the charity.

Ferris Wheel:

\$5 a ride. You must wait in line.
 No bags are allowed on the ride.
 Please leave your bag on the shelves next to the operating stand.
 No tickets can be earned here. Just good ole fun.

Ski Ball:

\$3 for 3 balls
 \$5 for 8 balls.

Typical Ski Ball Rules.

Balloon Darts

\$3 for 2 darts
 \$5 for 5 darts
 \$7 for 7 darts

Win tickets for select color of balloons popped:

Red = 1 ticket
 Yellow = 5 tickets
 Green = 10 tickets
 Blue = 25 tickets
 Purple = 50 tickets

Fun House:

\$3 per person.
 Only 10 people can be in at a time.
 Make your way through the mirrors and find an exit. Depending on which exit you find, is how many tickets you earn:

Back Door, first floor: 2 tickets
 Front Door, first floor: 5 tickets
 Front Door and stairs: 10 tickets
 Slide exit: 25 tickets

Rubber Duck Pond:

Costs \$2 to flip a duck.
 There is a winner almost every time!

Blue bottoms earn a free turn.
 Purple bottoms earn 5 tickets.
 Yellow bottoms earn 10 tickets, or \$3.
 Red bottoms earn 50 tickets, or \$10
 Green bottoms earn 100 tickets or \$50.

Ring Toss:

\$3 for 1 ring
 \$5 for 3 rings.

If your ring lands on...

Bronze... 5 tickets.
 Silver... 25 tickets.
 Gold... 50 tickets.

Mystery Paper #1- (Piece of paper Florence gave to Franny)



Mystery Paper #2- (**Pretzel Shop Work Shift Request Form**)

Filled out by Alexandra, waiting for signature from Florence. Crumpled up on the ground.



Pretzel Palace



Shift Swap Request Form

Date: 3/20/20

Employee Requesting Swap: Alexandra Adams

Shift You Want Covered: Friday 3/27/20 2pm-9pm

Reason for Shift Change: I have a college
interview for my dream
School!!!

Employee You Are Switching Shifts With: Florence Flannagan

Shift You Will Covering for Them: _____

.....
All signatures must be attained for approval

Your Signature: Alexandra Adams

Their Signature: _____

Manager's Signature: _____

Manager's Printed Name: _____

Nurse's Log

Patient Name	Time of Arrival	Reason For Visiting	Treatment	Left At...
Lilly Truscott	2:34pm	Allergic reaction.	Benadryl and called mother to send home.	2:52pm
Lola Hufnagel	3:06pm	Bumped head in the Fun House	Given Ice	3:15pm
Oliver Okun	3:56pm	Nausea from Ferris Wheel	Ice and took a nap.	4:23pm
Billy Stuart	4:21pm	Stubbed toe after kicking the ring toss booth when he didn't win.	Bandage and ice.	4:38pm
Emma Eckles	5:03pm	Came in crying, said she "fell" (no evidence of injury).	Gave her Advil, listened to her talk about "friends", and called Betty in to speak with her. Betty cheered her up.	5:25pm
Zev Zhang	5:24pm	Dislocated shoulder throwing ball at the dunk tank.	Sling; called ambulance. Arriving at 6:30. I have to go with him.	6:30pm- Ambulance
Florence Flannagan	6:08pm	Headache; dunked too many times	Advil	6:19pm
Carolos Cahill	6:11pm	Vomit; ate too much junk food	Bucket. Did not know his mother's phone number, but knew his cousin Emma was working carnival. I called Emma, she came and called his mom.	6:25pm
Left at 6:30 with Zev in ambulance.				

Volunteer Schedule

		Carnival Schedule							
	12pm-1pm	1pm-2pm	2pm-3pm	3pm-4pm	4pm-5pm	5pm-6pm	6pm-7pm	7pm-8pm	
Balloon Darts		Stephen	Stephen	Veronica	Richy	Lydia	Veronica	Betty	
Dunk Tank		Philip	Betty	Manuela	Veronica	Florence	Katie	Veronica	
Ferris Wheel		Devan	Devan	Devan	Devan	Devan	Devan	Devan	
Fun House		Betty	Richy	Betty	Manuela	Veronica	Betty	Katie	
Ring Toss		Lydia	Lydia	Philip	Stepen	Stephen	Terry	Terry	
Rubber Ducks		Terry	Terry	Lydia	Terry	Terry	Stephen	Stephen	
Set Up	All								
Ski Ball		Veronica	Veronica	Katie	Katie	Betty	Lydia	Lydia	
Snack Bar		Manuela	Manuela	Terry	Philip	Philip	Philip	Philip	

Philip the Volunteer

I had to volunteer to raise my grade in math class. The midterm exam was SO hard but thank gosh Professor Smith gave me this opportunity to raise my grade to a passing one. I have morals, unlike Emma who flat out CHEATED on the exam. Professor Smith never found out, but Florence sure did. No Delta Nu for you, Emma!

Oh, you want to know where I was at the time of the murder? Here at the snack stand. I requested to work the Snack Stand for almost the whole night; it's the easiest job and I get free food. That dang kid Carlos was being *so* annoying. I can't just give him free food. Especially after he already bought two buckets of popcorn, three cherry slushies, and an ice cream cone. In fact, after a few minutes of yelling at me he threw up ALL over the ground. I saw Terry walking over, so I asked her to run him to the nurse. I could not spend another second with him, and Terry is good with kids and stuff. Plus, I had to deal with cleaning up all that red puke. So many people thought it was blood. Can you imagine?

Emma's Friends

Obviously we didn't hurt Florence!!! She's our sister. Go Delta Nus!!!

We spent all day at the carnival! We wanted to make sure we donated as much money as we could.

The Ferris Wheel guy Devan was a little sketchy. I swear he was going through our bags while we were riding the Ferris Wheel. We only rode it once because of that.

Oh, Emma? Yeah, we ditched her. She's SO annoying, and her cousin is here being so weird... we swear he has it out for Florence. Who would dunk her that many times?

It's so embarrassing that Emma didn't get into Delta Nu... she says it was only because of Florence catching her cheating, but honestly, we don't think she would have gotten in anyways. We have no idea where she went after we left her or what she did, but we're glad we didn't see her again. Florence made the right call not letting her into the sisterhood.

Stephen the Carnie

Yeah, I was working at the Ring Toss for SO LONG. I started working at 4pm, and I knew it was going to be a double, but Terry showed up LATE, like almost 6:20, so I was there for almost 2 and a half hours. Could you stand ring toss for that long? Devan never schedules us like this. I can't believe he let those sorority girls be in charge. Things always run so much smoother when we are in charge. But hey, anything for charity, right?

Around 5pm this old lady decked this teenage boy so hard he had to go to the nurse. I think he got taken away in an ambulance. When he stumbled away, she stole his gigantic bag of tickets. It's a carnival, not Vegas Lady!!!

Some girl Alexandra was at ring toss starting at like 5:30. She stayed there for a half hour, which is a weird amount of time to play ring toss if you ask me. Longest I have ever seen someone play, and I've been working this carnival for over 15 years. She wasn't even good at it; I swear she wasn't even watching where she was throwing the rings. A little after 6pm she dropped her rings and ran off to talk to some girl who was heading to the bathroom from the dunk tanks. She was SOAKING wet and clearly didn't want to talk to Alexandra. Alexandra bolted from the conversation sobbing and ran into the Fun House. I don't think she even paid to go in. Actually, I don't think anyone was outside the Fun House when she ran in... that's a total violation of the carnival code. I wonder who was supposed to be working... I wouldn't tell you even if I knew! I'm not a snitch. Plus, I lost the worker schedule. Was useless anyways with these kids running all over the place.

Terry- The Volunteer

This was suppose to be a fun way to earn my volunteer hours to graduate, oh and to raise money for charity... but it was an HORRIBLE night.

Betty booked me back to back from the opening of the carnival. I spent so much time working next to creepy Devan at the Ferris Wheel. I swear I saw him slipping things into the bags people left on the side. And I had to deal with that really aggressive old lady trying to cheat and win the big bucks. It's literally a duck game. I'll give you the prize money if you need it that bad...

I was literally the only person on the schedule who didn't get a break, except technically Veronica. But then Emma was crying about getting ditched by her friends and Betty felt bad, so she gave Veronica the time off and put Emma in all of her slots. So, Veronica got a HUGE break and got to have fun! Even Devan shut down the Ferris Wheel at 6pm for a break. I mean it wasn't on the schedule, so he shouldn't have done that, and I guess I could have done something like that too... but I was too busy taking care of EVERYTHING!

On my way over to my ring toss shift, Philip shoved a kid covered in this red liquid at me and demanded I walk him to the Nurse's booth, even though it's not my job. I managed to steer him away running into Betty at the Balloon darts stand... I don't even want to know what those darts would be like covered in... well she can thank me for saving her! So, I waited for the Nurse to meet us at the door, I dumped him, and ran back to ring toss to relieve Stephen. No, I don't know what the red gunk all over him was. But let's just say, I'm not so sure he needed to go to the nurse, but rather whoever he saw before I got there... what else could be that red gunk all over him?

Then this teary whiny girl, Ally, or Alex, or something like that came running out crying from the Fun House and plopped herself at my station. Lucky me. She told me all about how her job is so hard blah, blah, and she has this stupid co-worker she hates so, so much and will be so happy when she never has to work with her again. Man, maybe she had a worse day than I did. The only person I've hoped to never see again was Carlos.

Veronica- Sorority Sister and Volunteer

I was so excited to work this event. I love carnivals! Betty booked me back to back for the whole day, which was kind of annoying, but I don't mind; I would rather be busy than bored! And, it's not like I had anything better to do. My boyfriend is out of town this weekend anyways.

I was kind of mad when Betty called me during my Fun House shift and told me to go home... I mean if Emma really wanted to volunteer that badly FINE. I think Betty was mad I caught her and Florence fighting this morning during set up. I think Betty even gave her a membership citation. Everything has been so weird between them since the election. But honestly, Florence should have been more helpful and volunteered for more things.

But whatever, I stayed and got to hang around. I saw lots of drama go down by the snack stand- that kid Carlos who had been causing problems at the Dunk Tank during Florence's shift FINALLY got what he deserved. Poor Terry had to cart him off to the nurse all covered in... I can't even.

Honestly, that kid seemed a little off to me. He was throwing those balls at the dunk tank so violently you would think he wanted to drown Florence... I wonder if he knows her through his cousin Emma and has the same grudge, you know?

Zev Zhang, the injured

Recorded Voice Call. This is the Transcript.

Hey there, yeah thanks for calling I have a lot to say. It was a weird carnival... I was having a great time playing games, and I was actually winning a LOT of tickets. I had, maybe 800 tickets? Yeah, I was doing great and looking forward to turning them in for some good hard cash, or maybe that giant pink elephant. I'm still not sure yet. So I stroll up to the Dunk Tank, and I'll admit that I was bragging a little bit... but that is no excuse for that old lady to PUSH me while I was throwing the ball at the Dunk Tank. She shoved me so hard that my arm spun in a weird direction because I was throwing and falling all at the same time... and my shoulder just kind of popped out?

Anyways, I ran to the nurse's station. She put me in a sling and called an ambulance. I guess it was a busy night because they said the soonest they could get one to us for our "non-emergency" was 6:30". She gave me some Advil while we waited.

Florence came in, maybe a half hour after I got there? She looked really dizzy- I guess she got dunked one too many times. Nurse Nancy gave her a glass of water and turned to go get Florence some Advil. Then this WACKY kid covered in gross red puke came stumbling in and grabbed her attention . Florence was happy to sit and wait while she took care of this kid. Nurse Nancy sat Carlos on the bed next to Florence and went to go find him a bucket before his next barf session.

Florence said "thanks for the headache kid. You could have gone easier on me. Payback stinks doesn't it?" and then laid down on her bed. The kid cried a little bit and started fumbling in his bag. I got a phone call from my mom just then, but I swear while I was on the phone the kid dropped some pills from his bag into Florence's water. But maybe the shoulder pain was getting to me.

Anyways, Nurse Nancy came back with a bucket for Carlos and Advil for Florence. Florence took the Advil and stumbled out, looking a little dizzier than before. She almost fell on her way out, but someone caught her and helped her on her way. I didn't catch who they were.

Shortly after that the ambulance came and Nancy and I got in and left.

Worst part of the day? I think that old lady jacked my tickets.

Emma's Schedule

Emma's Schedule								
	12pm-1pm	1pm-2pm	2pm-3pm	3pm-4pm	4pm-5pm	5pm-6pm	6pm-7pm	7pm-8pm
Balloon Darts		Stephen	Stephen	Veronica	Richy	Lydia	Betty	Betty
Dunk Tank		Philip	Betty	Manuela	Emma	<i>Florence</i>	Katie	Emma
Ferris Wheel		Devan	Devan	Devan	Devan	Devan	Devan	Devan
Fun House		Betty	Richy	Betty	Manuela	Emma	Emma	Katie
Ring Toss		Lydia	Lydia	Philip	Stephen	Stephen	Terry	Terry
Rubber Ducks		Terry	Terry	Lydia	Terry	Terry	Stephen	Stephen
Set Up	All							
Ski Ball		Veronica	Veronica	Katie	Katie	Betty	Lydia	Lydia
Snack Bar		Manuela	Manuela	Terry	Philip	Philip	Philip	Philip

APPENDIX E

Murderer Speech

Alright. You caught me. I, Betty Bellingham, did it. I killed Florence Flannagan! Yes, my very own best friend. Yes, my Sorority Sister for life. But she WAS NOT being very sisterly to me over the last year. Or to ANYONE.

I've known Florence my whole life. She knows that it has been my lifelong dream to be the president of the Florida State Delta Nu Sisters... following in the footsteps of my mother... but all of a sudden, half way through my rigorous campaign junior year, she decided SHE wanted to be president. She stopped taking my calls. She started campaigning, and everyone thought I was too much of a try hard... and she won. I spent my whole life preparing for that position, and she took it away from me in a matter of 2 months just because what... she got bored? That is so unsisterly. So I devised my plan to become Membership, Volunteer, and Charity Manager of the sisters and get her kicked out so I could take her spot. BUttttttt the plan changed a little.

As I was planning the carnival, I started gathering volunteers. It is sister code that the president must volunteer for at least half of every event hosted, even if half is like something crazy, like 12 hours. She bailed last minute because of Nanny Franny coming to town, saying at most she could only do 1 hour. This morning, when she told me she wasn't even spending her whole day at the carnival but that she was going to the beach, I couldn't stand it anymore. I could not have her around. I gave her a citation and hoped for the best of getting her kicked out.

Franny told me that Carlos was dunking Florence so severely in her shift that she was getting hurt and would need medical attention. That's when I thought... why just get her kicked out of Delta Nu, why not kicked out of this world!

While I was thinking of a plan, Emma ran by me crying her eyes out towards the nurse. I've always liked Emma; she would have been a great sister. I shut down my station and followed her, learned of her problem, and thought this would be a great time to start a plan. I changed the schedule so I would be at the Balloon Darts right next to the Nurse's station when Florence's shift was up. I told Nurse Nancy to check in on Florence at the end of her shift and MAKE her come to the tent. It worked like a charm.

I shut down balloon darts and I listened outside the Nurse's station, hearing Nancy call Emma. A little after 6 Florence came stumbling in, clearly having a concussion of some sort from excessive dunking... thanks Carlos! And Carlos did me yet another favor, slipping her that melatonin thinking it was Advil, made her even sleepier and foggier. I waited until Emma got to the station and made my way across the field to the Fun House, which I knew was shut down because

Emma had just left. I dragged Florence in, yelled one last time to make sure no one else was there... and the rest is history. I made it back to my post before anyone noticed.

All day long I dropped clues and hints to make other people seem suspicious. Devan leaving his post at the right time, Carlos- well he made himself suspicious for me, reminding people of Emma's hatred for Florence, calling attention to Franny's desperate need for money and Florence's recent inheritance. But you all figured it out.

I can't believe I was caught. You'll all regret this!!!

APPENDIX F
Murder Mystery
Final Performance Worksheet

Name: _____ **Character:** _____

Day 1— Describe the important characteristics of your character.

What is important for you to know? What will you show when you play the character?

Characteristics		
Physical Characteristics	Vocal Characteristics	Other Important Characteristics

Day 2— Describe your character’s motivation. Why would your character be guilty? What secrets and evidence do you know that would support this claim?

Day 3— Describe why your character is innocent. Use evidence learned in the performance to support your claim.

Reveal Day– Accusation. Based on the evidence you learned and the interviews you conducted, write your accusation statement. Make sure you explain the WHO, WHY (they did it), and HOW. This is the checklist you need to follow for your statement:

- From your character’s perspective.
 - “I believe that...”
 - “I saw [name] do this...”
 - “I found this evidence...”
- Make a claim- who is guilty and why?
- Analyze and use at least 2 pieces of evidence to support your claim.
- Evaluate the credibility, accuracy, and relevance of sources.
- Bonus: explain HOW the culprit committed the crime.

APPENDIX G

MURDER MYSTERY INSTRUCTIONS

with Ms. Llewellyn

INTRODUCTIONS

- Step One**
 - Meet with Your Team
 - Read about your character and their secrets.
 - Discuss your character.
 - Prepare Your Opening Monologue
- Step Two**
 - Hear the scenario & instructions from Host
 - Host Explains Website
 - Character Introductions

ROUND 1

- Step One**
 - Explore Website
 - Choose 2 people/evidence.
- Step Two**
 - 3 minute interview with one character
 - 3 minute interview with second character
- Step Three**
 - Team Meet Up

ROUND 2-4

- Step One**
 - Read new character info.
 - Learn new group evidence.
 - Choose 2 people/evidence.
- Step Two**
 - 3 minute interview with one character
 - 3 minute interview with second character
- Step Three**
 - Team Meet Up

FINAL ROUND

- Step One**
 - Team meet up, discuss your innocence.
 - Speeches of innocence.
- Step Two**
 - Team meet up, discuss your theory.
 - Submit theory.
- Step Three**
 - Reveal Votes and Theories
 - Murderer Speech

APPENDIX H

Rubric

[Click here for PDF](#) of the rubric. Below are images of the rubric.

Name: _____

Murder Mystery Rubric

	Needs More Rehearsal (1 Point)	Dress Rehearsal (3 Points)	Broadway Bound (5 Points)
Character Physicality Student develops effective physical characteristics of their character throughout the duration of the performance.	<ul style="list-style-type: none"> - Student describes 0 characteristics in their worksheet OR all characteristics are inaccurate or inappropriate. - During the performance the student never embodies each or any physical characteristic OR when they do, it is a distracting manner. - Student does not wear a costume OR wears a costume distracting or inappropriate. - All characteristics and designs are not based on the character description and evidence and completely are irrelevant to the story. 	<ul style="list-style-type: none"> - Student describes 1 or 2 characteristics in their worksheet - During the performance the student usually embodies each physical characteristic. - Student designs a costume for character and wears costume only somewhat similar to the design - All characteristics and designs are mostly based on the character description and evidence, but may have some far-fetched elements that are distracting or inaccurate OR don't help tell the story 	<ul style="list-style-type: none"> - Student describes at least 3 characteristics in their worksheet - Embodying the characteristics not only shows the character but aids the performance. - During the performance the student always embodies each physical characteristic. - Student designs a costume for character and wears costume reminiscent of the design. - All characteristics and designs are based on the character description and evidence and help tell the story
Character Vocal Work Student develops effective vocal characteristics of characters throughout the duration of the performance.	<ul style="list-style-type: none"> - Student describes 0 characteristics in their worksheet OR all characteristics are inaccurate or inappropriate. - During the performance the student never embodies each or any vocal characteristic OR when they do, it is a distracting manner. - All characteristics are not based on the character description and evidence and completely are irrelevant to the story. 	<ul style="list-style-type: none"> - Student describes 1 or 2 characteristics in their worksheet - During the performance the student usually embodies each vocal characteristic. - All characteristics are mostly based on the character description and evidence, but may have some far-fetched elements that are distracting or inaccurate OR don't help tell the story 	<ul style="list-style-type: none"> - Student describes at least 3 characteristics in their worksheet - Embodying the characteristics not only shows the character but aids the performance. - During the performance the student always embodies each vocal characteristic. - Student designs a costume for character and wears costume reminiscent of the design. - All characteristics are based on the character description and evidence and help tell the story
Analyze Sources Student analyzed the purpose and point of view of each source and student evaluated the credibility, accuracy, and relevance of each source.	<ul style="list-style-type: none"> - Student rarely or never participates in group discussions or is almost always off topic, distracting, or inappropriate. - In group discussions, student does not discuss the credibility, accuracy, and relevance of each source. - In interviews, student rarely or never participates OR is always off topic, distracting, or inappropriate. - Student does not analyze any evidence in one their innocent/guilty writing sections OR their responses are irrelevant. - Student does not analyze any evidence in their accusation statement. 	<ul style="list-style-type: none"> - Student usually participates in group discussions through sharing ideas, active listening, and critically using evidence but may get off topic. - In group discussions, student discusses the credibility, accuracy, and relevance of each source but does not use the information to devise more ideas. - In interviews, student participates through asking questions usually related to the mystery, but sometimes gets off topic or does not participate in every round. - Student analyzes at least 1 piece of evidence in one of their innocent/guilty writing sections. - Student analyzes at least 1 pieces of evidence in their accusation statement OR they use 2 pieces of evidence, but struggle to use the evidence to support their claim. 	<ul style="list-style-type: none"> - Student actively participates in group discussions through sharing ideas, active listening, and critically using evidence. - In group discussions, student discusses the credibility, accuracy, and relevance of each source and uses this information to devise more questions, theories, and ideas. - In interviews, student actively participates through asking critical thinking questions related to the mystery. - Student analyzes at least 1 piece of evidence in their innocent/guilty writing sections. - Student analyzes at least 2 pieces of evidence in their accusation statement- using the evidence to support their claim.

Name: _____

Murder Mystery Rubric

Argument Students will be able to argue, in a written or verbal statement, their conclusions using valid reasoning and evidence from the perspective of their character.	<ul style="list-style-type: none"> Student does not provide a written or verbal argument. OR Student provides a written or verbal argument that fits 1 or none of the criteria. OR Student's argument was completely inaccurate, inappropriate, off topic, not supported by evidence, or distracting. 	<ul style="list-style-type: none"> Student provides a written or verbal argument that fits 2-4 of the criteria. OR at least 2 of the following are true: - Is not always from their charter's perspective - Made a claim about who is guilty but did not say why. - Analyzes only 1 piece of evidence - The evidence does not support the claim - Only evaluates the credibility, accuracy, and relevance of 1 source. 	<ul style="list-style-type: none"> Student provides a written or verbal argument that fits all of the following criteria: - From their charter's perspective - Made a strong, clear claim about who is guilty and why. - Analyzes at least 2 pieces of evidence - Uses the evidence to support their claim - Evaluates the credibility, accuracy, and relevance of sources.
Teamwork Contribute to the performance of the mystery and work as a team.	<ul style="list-style-type: none"> Student does 1 or less of the criteria OR Never participates OR Does not let other group members participate OR Participates in ways that is inappropriate, off topic, or distracting. 	<ul style="list-style-type: none"> Student does 2 or 3 of the criteria. - Student actively listens and participates in group portions of the activity. - Student invites other group members to share ideas and take roles. - Student is kind to everyone they work with. - Student stays in character throughout all interviews. 	<ul style="list-style-type: none"> Student does all of the following criteria: - Student actively listens and participates in group portions of the activity. - Student invites other group members to share ideas and take roles. - Student is kind to everyone they work with. - Student stays in character throughout all interviews.
Total Score			/50